



HORNSBY KU-RING-GAI SPIDERS 2026

HKBA 2026 Competition Structure

2026 Junior Competition Timeline

DATE	EVENT
2nd February	Season 1 Commences (grading rounds)
20th February	Season 1 Complete fixtures release
3rd-18th April	School Holidays - No Games
25th May	Season 2 Team Nominations Open (existing teams only)
8th June	Season 2 Team Nominations Open
8th June	Kings Birthday - No Games
15th-19th June	Season 1 Semi Finals
22nd-26th June	Season 1 Grand Finals and Play-Offs
29th June	Season 2 Team Nominations Close
20th July	Season 2 Commences

Competition Days

Age Group	Year of Birth	Game Day
U8	2019 & 2020	Monday
U10	2017 & 2018	Girls: Tuesday Boys: Friday
U12	2015 & 2016	Girls: Tuesday Boys: Thursday
U14	2013 & 2014	Girls: Monday Boys: Wednesday
U16	2011 & 2012	Girls: Monday Boys: Thursday



U18	2009 & 2010	Girls: Monday Boys: Wednesday
Seniors		Women: Monday Men: Tuesday/Sunday Over 30 Men: Thursday Unisex: Sunday

Basketball sizes

	Girls	Boys
U8 - U12	Size 5	
U14	Size 6	
U16 - Seniors	Size 6	Size 7

Age modifications

U8's	U10's	U12's
<ul style="list-style-type: none"> Shoot free-throws from the netball circle line with no lineup. It is then the opposing teams ball from the baseline Play with lowered rings on a condensed court 	<ul style="list-style-type: none"> Shoot free-throws from the marked line: halfway between the main line and dotted line with a line up Referees encouraged not to call cross-court and timing violations Division 1 will play on standard high rings Division 2 and below will play on lowered rings 	<ul style="list-style-type: none"> Standard height ring All rules apply
THREE POINTERS DO NOT COUNT IN U8/U10/U12 COMPETITIONS		

Team Structure

Managers

All teams **MUST** have a nominated manager to oversee the team and liaise with the office.

Roles and requirements:

1. **MUST** be an adult and a registered member
2. **MUST** provide a valid [Working with Children Check](#) Number for Primary and Junior competitions and any Senior competition which has players under the age of 18



3. Organises scorers (when required)
4. Adds all players to the team via BasketballConnect
5. Ensures that all players are on the iPad (with correct numbers) prior to the commencement of the game each week
6. Ensures the team is financial
7. Is the point of contact to ensure Association rules are followed by the team

Coaches

All coaches **MUST** be a registered member and provide a valid Working with Children Check number.

Players

All players must hold current individual player registration with BNSW and association with HKBA before playing.

Players are not permitted to change teams within the same competition during a season. Once you have played for a team for 2 games, you cannot register for another team within the same age group in the current season.

Players are not permitted to play in any team more than 1 competition age group above their age (i.e. an U10's player can play in U12's, but not in U14's or an U16's player can play in U18's but not seniors).

Players are permitted to play in multiple teams in the 1 night, provided that they are in separate competitions/age groups.

Teams

Teams require a minimum of 6 players to be eligible to enter a competition.

Players are not permitted to change teams during the season after they have played 2 games. Once you have played for a team for 2 games, you cannot register for another team within the same age group in the current season.

Players can be added to a team list at any point during a season, however players must be on the team list and played for 40% of games to be eligible for finals.

If playing for more than one team there will be no special consideration from the office to schedule games at different times.

All teams require a manager to take the responsibility of ensuring the team is organised for games.



Male and Female competition

The office may grant exemptions on a case by case basis for girls to play in the boys competition. This will not be granted to seniors, as there is a unisex competition.

The girls competition will remain as advertised.

Representative players in local teams

Any team with 1 or more representative players must nominate to play in Division 1, unless otherwise agreed upon.

Representative point system: 20 point max per team, before the team has to play up an age group.

Div 1 Representative player	6 points
Div 2 Representative player	5 points
Div 3 Representative player	4 points
Representative Development player	3 points

Divisions 1, 2 and 3 correspond to the top, second, and third representative teams in that age group. This is based on HKBA representative teams. External rep players are worth the same as their HKBA counterparts. For Local competitions a player is considered as a Representative player for all seasons in the year they play in a Representative team.

Rep players can fill-in, so long as the overall points on the day are not exceeded and they are filling in to a division 1 team.

If a team exceeds the maximum by 2 points or fewer, a written request for exemption may be submitted to HKBA prior to the start of season.. Exemptions may be granted on a case-by-case basis.

GAME DAY: Supervisors and officials are not provided a list of representative players and a player's status may change as the year commences with some players leaving the rep program and others joining. Any inquiries regarding team rep players must be directed to office administrators on info@hkbaspiders.com.au.



Competition Structure

Draws

The association posts workable draws based on the knowledge available. We welcome *opinions* for suitable division recommendations however, we reserve the right for the final say on exact positions of teams. We *always* try to balance the draws and construct the best competition possible. Occasionally we may create competitions that differ to those advertised. The association cannot cater to requested times or venues. Draws are changed after week 3 of competition if there are major issues or new teams. Teams that enter or change divisions after week 5 of competition are not eligible to play in semi finals.

Timings

Division		U8/U10/U12	U14/U16/U18	Senior
Game time (running clock)		16 mins halves	18 min halves	20 min halves
Min. number of players required to start		3		4
Time outs	No.	1 per team per half		
	Length	30 seconds (running clock)		
Last two minutes		No time outs allowed*		
Last minute		No substitutions allowed		

*Exception for Over 30s, no timeouts in the last THREE minutes.

Semi-Final and Play-Offs Timings

- Overtime: 3 minute overtime is applied in the event of a draw. Overtimes will be continuously applied until an outcome is reached (at the supervisors discretion)
- Bench duty: Parents/players UNLESS referees are available
- Injuries: Significant game delays caused due to blood and/injury, at the discretion of the supervisor will be given an extra 5 minutes to determine an outcome.
- Clock
 - Juniors: Running clock
 - Seniors: Clock stops at the last one (1) minute for games 6pts or closer. Clock does not stop in last minute after baskets



Grand Final Timings

Grand Finals			
Division		Junior	Senior
Half-time		2 min	
Time outs	No.	2 per team per half	2 per team per half
	Length	Stops for 30 secs	Stops for 30 secs
Last minute		Same as regular season	Clock stops for 6pts or less No substitutions allowed
Over-time		3 minutes	

- Bench Duty: Referees are assigned as bench scorers.
- Injuries: Clock will stop for serious injuries where player requires medical attention or there is significant delay for them to leave the court (includes blood)